



Design & Technology Concepts

“Design is not just what it looks like and feels like, design is how it works.”

Steve Jobs

SJS Design and Technology Key Concepts

Concept 1:	Research - Investigating products to judge their effectiveness.
Concept 2:	Design - Generating and improving ideas to solve problems.
Concept 3:	Make - Using tools and materials to create products, practising essential skills.
Concept 4:	Technical Knowledge - A deeper understanding of how things work and how we can make products to solve specific problems or needs
Concept 5:	Evaluation - Assessing product quality and understanding the role of key designers in shaping the world.
Concept 6:	Safety - Knowing what to do to keep safe when designing, making, and using products.